

2014 Little League Baseball “All Star” Tournament Rule Summary Sheet

(NOTE: The Little League Rule Book governs all Tournament Play – this “Sheet” is only a Guide)

| | 9 & 10 Year Olds | 10 & 11 Year Olds | 11 & 12 Year Olds |
|---|---|--|---|
| Eligibility (T-5 thru T-7) | 9 or 10 years old, from Majors or Minors | 10 or 11 years old, from Majors or Minors | 11 or 12 years old, from Majors ONLY |
| Roster/Players on Affidavit (T-3 thru T-6) | Maximum 14. A player may be replaced from the affidavit and replaced with another, after meeting eligibility requirements. The original/replaced player on the affidavit is ineligible for re-instatement to the affidavit. | | |
| Authorized Baseball Type (T-12) | Baseballs marked with the identifier “RS-T” | | |
| Managers and Coaches (T-3, T4) | One Manager and Two coaches who are either listed on the Affidavit or have been approved as Substitutes may be in the dugout. An official scorer is NOT allowed in the dugout, but should remain in close proximity in order to facilitate changes to the line-up. | | |
| Base Coaches (4.05 & T-16-6) | Two adults may be used as first and third base coaches, as long as one adult remains in the dugout. | | |
| Ejections (T19_17) | A manager or coach who is ejected from a game can NOT be replaced for the team’s next physically played game. | | |
| Home / Visitors (T12_2) | Determined by coin toss – the winner has the choice of Home or Visitor. | | |
| Dugouts (1.08 NOTE 2& T-15-6) | Managers, Coaches, and Players WILL remain in their respective dugout while not participating in the game (unless permission is granted by an Umpire for the individual to leave the dugout.) NOTE: Leaving the dugout for rest room visits are at the discretion, and control, of the appropriate Manager or Coach in that dugout. | | |
| Time Limits (T-18_13c) | If multiple games are scheduled for the same site, no time limit may be placed on any game leading up to the final scheduled game of the day. | | |
| Curfew (T-9) | No inning shall start after midnight, local time. NOTE: an inning starts at the point when the 3 rd out is made in the proceeding half-inning. | | |
| Mandatory Play Requirements (MPR) – (T16-9) | <p style="text-align: center;">With 13 or more players able to participate in the game: 1 at-bat.</p> <p style="text-align: center;">With 12 or fewer players able to participate in the game: 1 at-bat and 6 consecutive defensive outs.</p> <p style="text-align: center;">MPR violations are protestable unless the game is shortened for any reason. IF the protest is upheld, it is a MANDATORY 2-game suspension for the Manager of the offending player.</p> <p style="text-align: center;">Game Forfeit and Team Disqualification decision(s) lie solely with the Tournament Committee.</p> <p style="text-align: center;">Substitute entering game for first time may not be removed until his/her MPR is met.</p> | | |
| Pitchers (T-13-4f) | A player may NOT pitch in more than ONE game in a calendar day. However, a pitcher may pitch on consecutive days and/or games, solely dependent on his/her total pitch count on the previous day/game (20 or less). | | |
| Pitching in Suspended Game Resumed the Next Day (T-13-4g) | <p style="text-align: center;">If pitcher threw 20 or fewer pitches, he/she may continue to pitch, with pitch count starting at ZERO.</p> <p style="text-align: center;">If pitcher threw 21-40 pitches, he/she may continue to pitch, with pitch count included from previous day.</p> <p style="text-align: center;">If pitcher threw more than 41 pitches, he/she is ineligible to pitch in the suspended game.</p> | | |
| Pitching in Suspended Game NOT resumed the Next Day (T-13_4h) | If EITHER pitcher of record has NOT pitched in another game between the suspended game and the continuation of that game, then the “Pitching in Suspended Games Resumed the Next Day” rule shall apply. If EITHER pitcher, or BOTH, has pitched in another game or games between the suspended game and the continuation of that game, then the pitch count rule in that game or games shall apply. | | |
| Pitch Counts (T-12_4d) | Maximum of 75 per day | 10’s – Maximum of 75 per day 11’s – Maximum of 85 per day | Maximum of 85 per day |
| Exception to Max # of Pitches (T12_4d EXCEPTION) | When maximum # of pitches is reached, pitcher may continue to pitch to that batter until; 1) batter reaches base, or 2) batter is put out, or 3) third out is made to complete the half inning. | | |
| Pitching Rest (T12_4e) | <p>1 to 20 pitches = 0 calendar day rest required</p> <p>21 to 35 pitches = 1 calendar day of rest required</p> <p>36 to 50 pitches = 2 calendar days of rest required</p> <p>51 to 65 pitches = 3 calendar days of rest required</p> <p>66 or more pitches – 4 calendar days of rest required</p> | | |
| Pitcher Return to Mound (T12_4c) | A pitcher physically removed from the mound may NOT return as a pitcher. | | |
| Pitcher to Catcher (T12_4dEXCEPTION note) | A pitcher who throws 41 or more pitches in a game may NOT play catcher for the remainder of that day. | | |

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| Catcher to Pitcher (T12_4a) | A player who catches “in 4 or more innings” in a game is NOT allowed to pitch for the remainder of that day. | | |
| 3rd Strike Not Caught (6.05-b) | Batter is out. | Batter is out if first base is occupied and less than 2 out. If first base is unoccupied or there are 2 outs, batter becomes runner and defense must either put him/her or another runner out. (force, tag, etc.) | |
| Substitutions (T-16_10) | Defensive – any time while the team is on defense, either in the field or taking the field. Offensive – at the time the player is due to bat, is at-bat, or while the player is on base. Advance requests (prior to occurrence) for changes will NOT be allowed. | | |
| Player Re-entry (T-16_10) | Any player who has been removed for a substitute may re-enter the game in the SAME position in the batting order, but only after that substitute has met the MPR requirement. Under this condition, the starter who has re-entered the game must meet or have met their MPR requirement before the substitute can re-enter for that starter (flip-flopping of players). | | |
| Offensive Conferences (T-15_7NOTE) | ONE per inning ONLY! | | |
| Defensive Conferences (Visits with Pitcher (T-15_7) | Manager must request and be granted “TIME” by the umpire before leaving the dugout. Two in an inning, a pitcher must be removed from the mound on the third visit in that inning. Three in a game, a pitcher must be removed from the mound on the fourth visit in that game. Visit count re-sets with EACH NEW pitcher. | | |
| Ten Run Rule with Regulation Game (T17_12) | Invoked after 4 innings if Visiting Team is ahead by ten runs. Invoked after 3 and ½ innings if Home Team is up by ten runs. If Visiting Team gains a 10-run advantage in subsequent innings, Home Team must complete their at-bat in bottom half of inning. If Home Team gains 10-run advantage in subsequent innings, game ends at that point. | | |
| On-Deck Batters (1.08 NOTE 1) | NOT allowed. Only the lead-off batter is permitted outside the dugout when that team comes to bat. NOTE: No player may hold a bat while in the dugout or in any area outside the dugout and within the playing field. This is a safety issue and MUST be enforced. | | |
| Special Pinch Runner (T-17-10g) | ALLOWED (must be announced by manager/coach as a SPECIAL PINCH RUNNER in order not to be confused with a pinch runner, which is considered a SUBSTITUTE. Allowed once per inning, by any player on the bench NOT currently in the batting order. A player may only be “removed” for a special pinch runner once per game. NOTE: offensive substitution rule must be considered when allowing a Special Pinch Runner. | | |
| Suspended/Resumed Games (T-17_11) | Regulation games (when a winner can be determined) terminated because of weather, darkness, or curfew, must be resumed if the visiting team TIES THE GAME or TAKES THE LEAD in their half of the inning and the home team does not complete their time at bat or take the lead in an incomplete inning. This DOES NOT apply to game suspended or delayed by weather that may still be resumed before darkness or curfew on the same day. | | |
| Protests (T-9) | <p style="text-align: center;"><u>Playing Rule:</u> Before the next pitch, play, or attempted play</p> <p><u>Ineligible Pitcher:</u> Prior to game – protest made to Tournament Director or District Administrator. If DURING GAME – protest made to Umpire-in Chief. If AFTER GAME – protest made to Tournament Director or District Administrator PRIOR to either affected team playing their next game.</p> <p><u>Ineligible Player:</u> Prior to game – protest made to Tournament Director or District Administrator. If DURING GAME – protest made to Umpire-in Chief. If AFTER GAME – protest made to Tournament Director or District Administrator PRIOR to either affected team playing their next game. A positive finding by the Tournament Committee may result in the offending team forfeiting the game</p> <p style="text-align: center;"><u>Mandatory Play Requirement (MPR):</u> As soon as the facts become known.</p> <p style="text-align: center;"><u>Improper Substitution:</u> Before the next pitch, play or attempted play.</p> | | |